



An Open 3D Framework for the Development of Geographic Applications

*Mickaël Brasebin – 11th AGILE Conference
IGN, France
COGIT, research laboratory*

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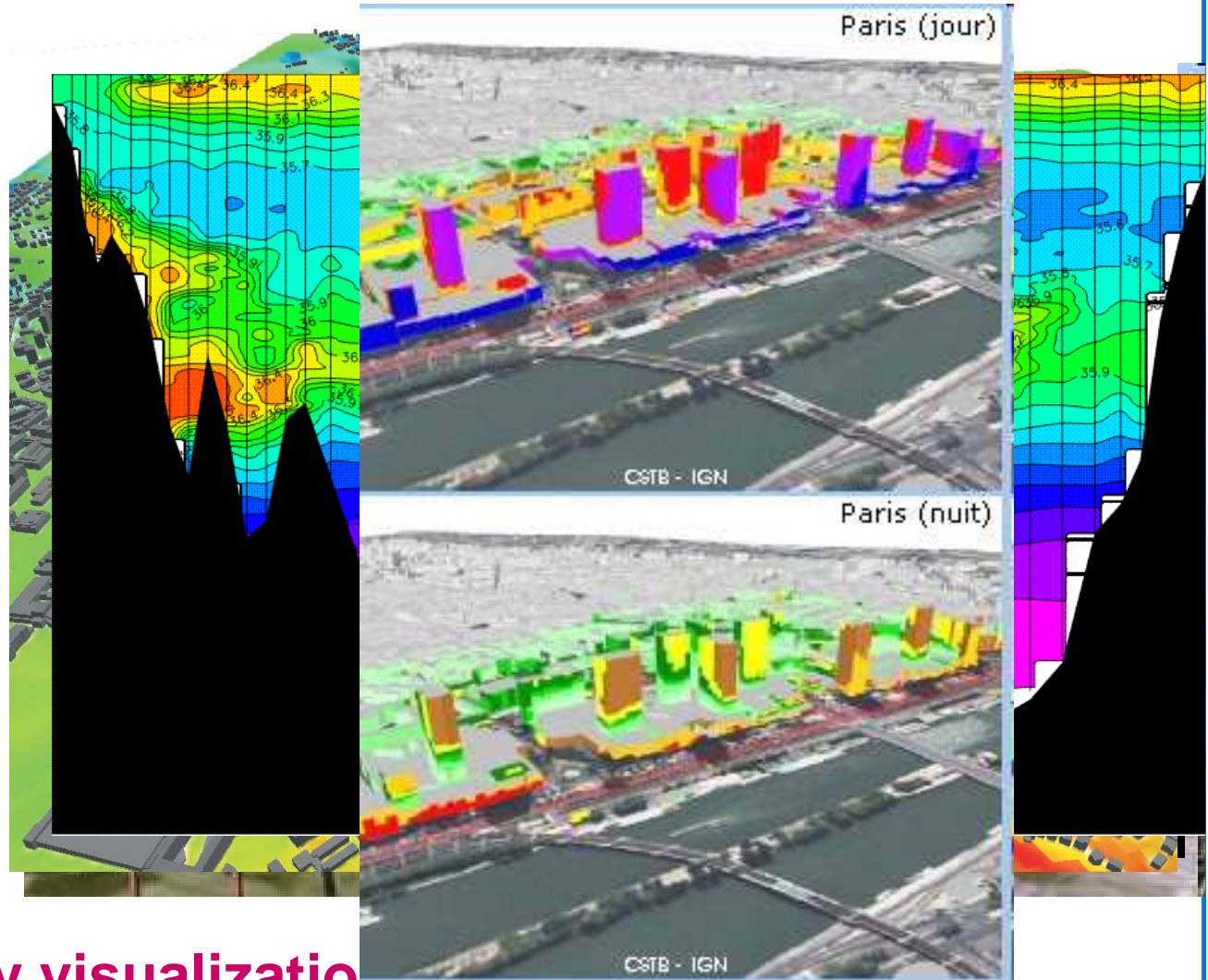
- ✓ Why developing a 3D framework ?

- ✓ Presentation of the framework
 - Architecture,
 - Functions

- ✓ Applications
 - Building generalization,
 - Project TerraMagna

- ✓ Conclusion

- ✓ Land Planning
- ✓ Risk and pollution
- ✓ Network management
- ✓ Antenna implantation
- ✓ Continuous spaces



↪ Not only visualization, but analysis too

3D useful for analysis

3D data availability

Lack of 3D functionalities
in current 3D GIS

Need of 3D research

GEOXYGENE : Open framework for the development of interoperable applications

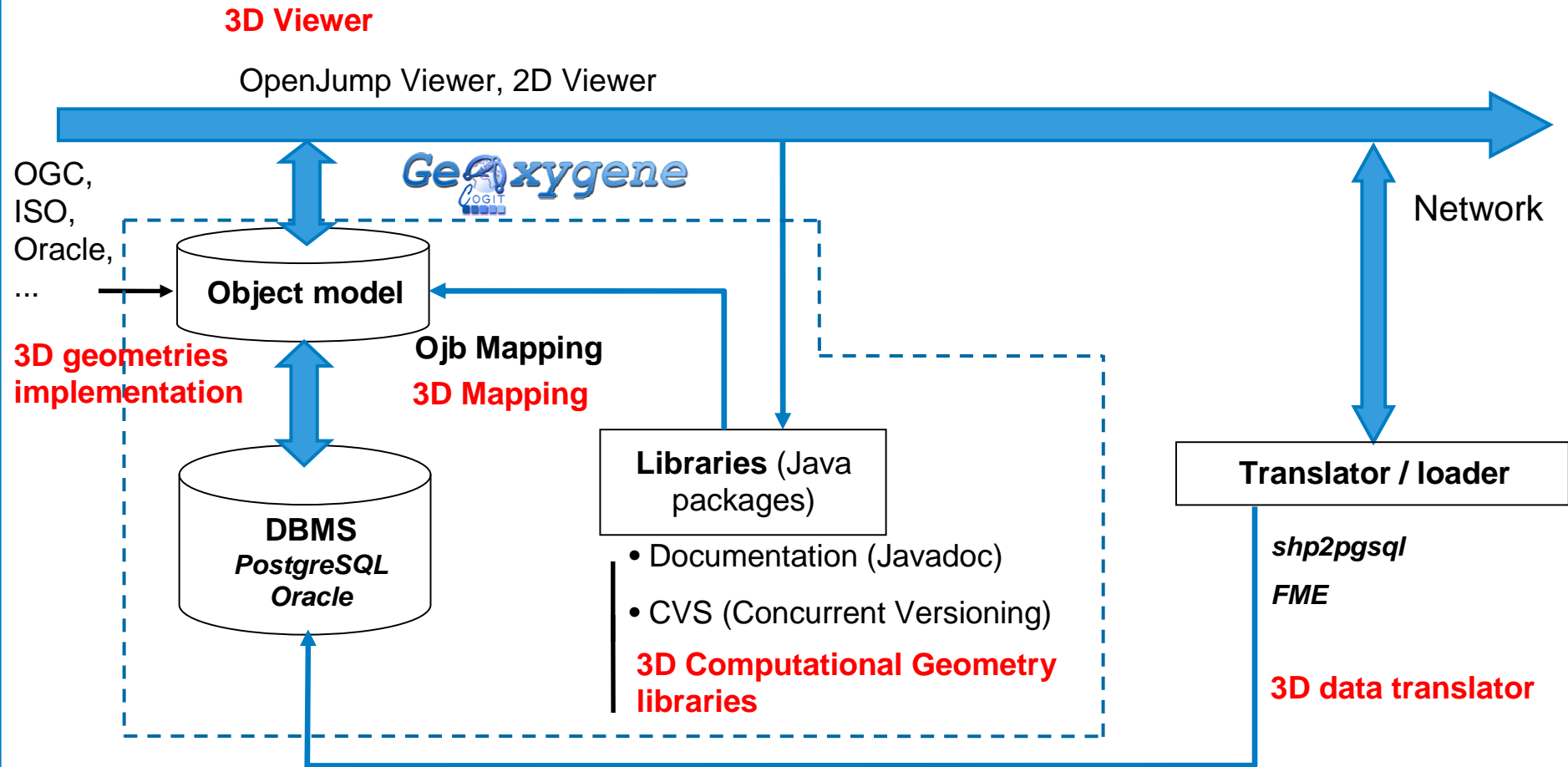
Project GeOxygene (<http://oxygene-project.sourceforge.net/>)

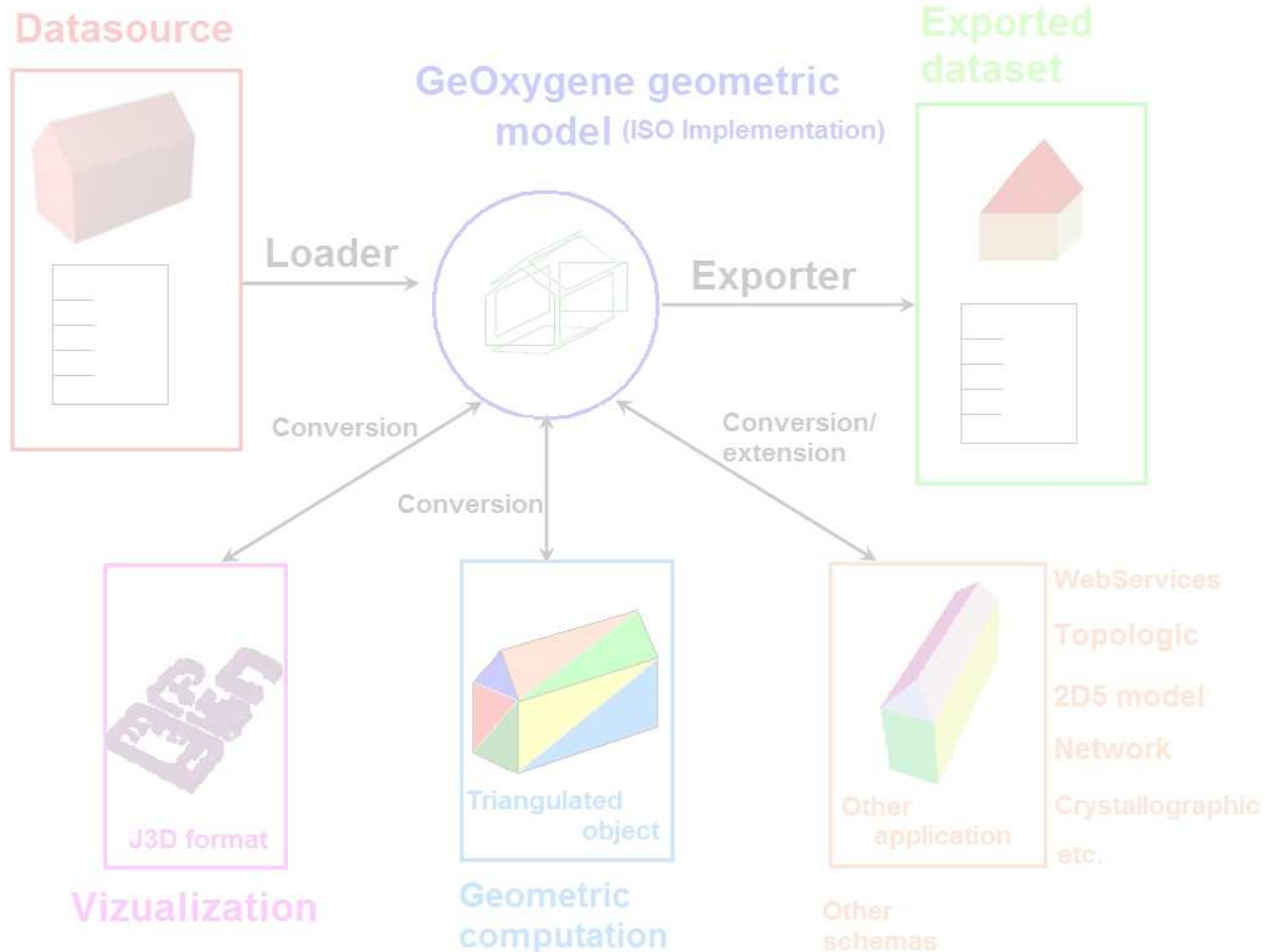
- ✓ Stemming from researches undergone at the COGIT laboratory
- ✓ Under LGPL license
- ✓ Last release : Version 1.3 on January

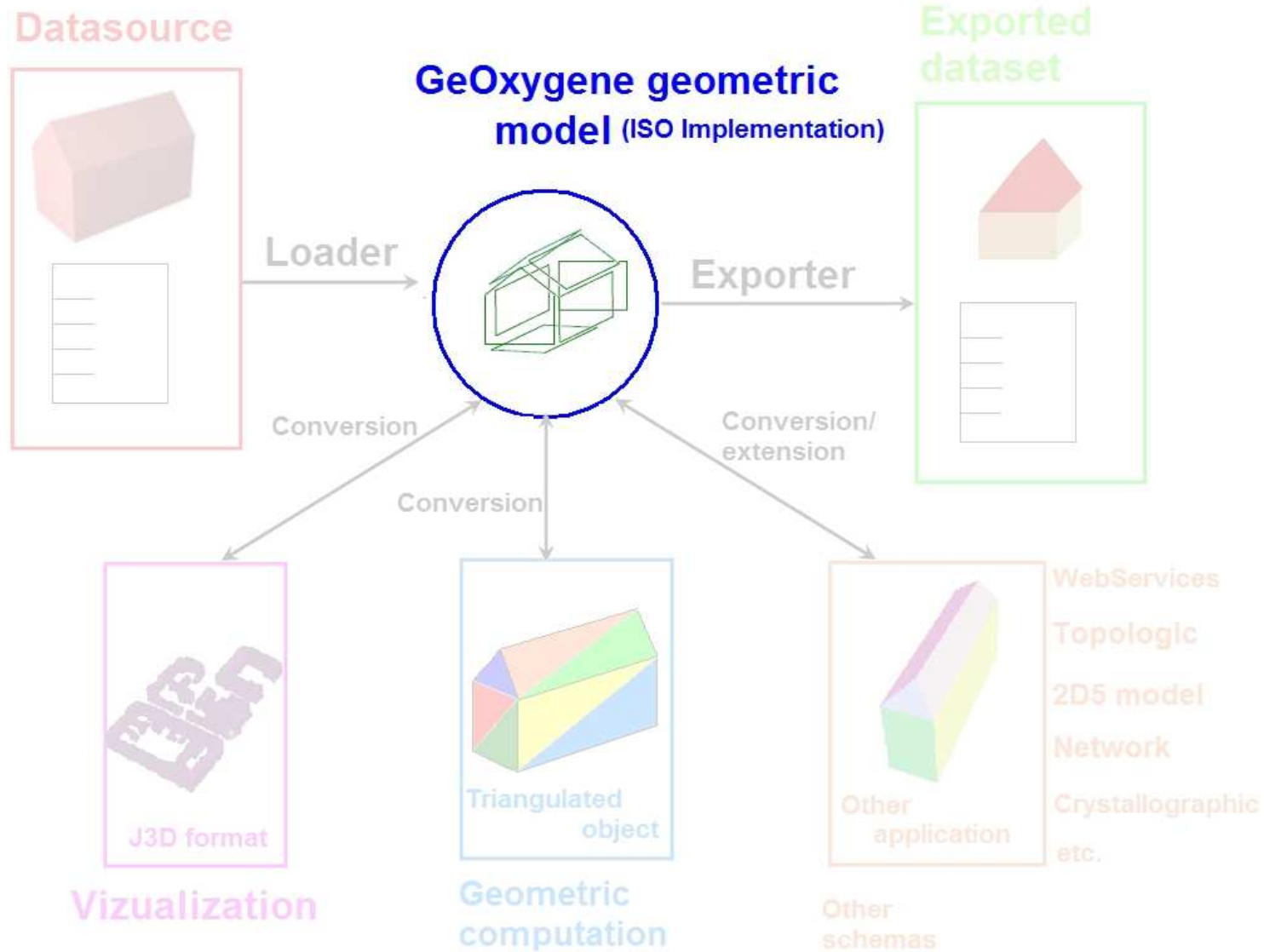
Features

- ✓ Schema based on ISO implementation (Geometry, metadata, feature ...)
- ✓ Developed in Java
- ✓ Provides PostGIS object connection with OJB (ObjectRelationalBridge) library

Which elements must be upgraded for 3D ?

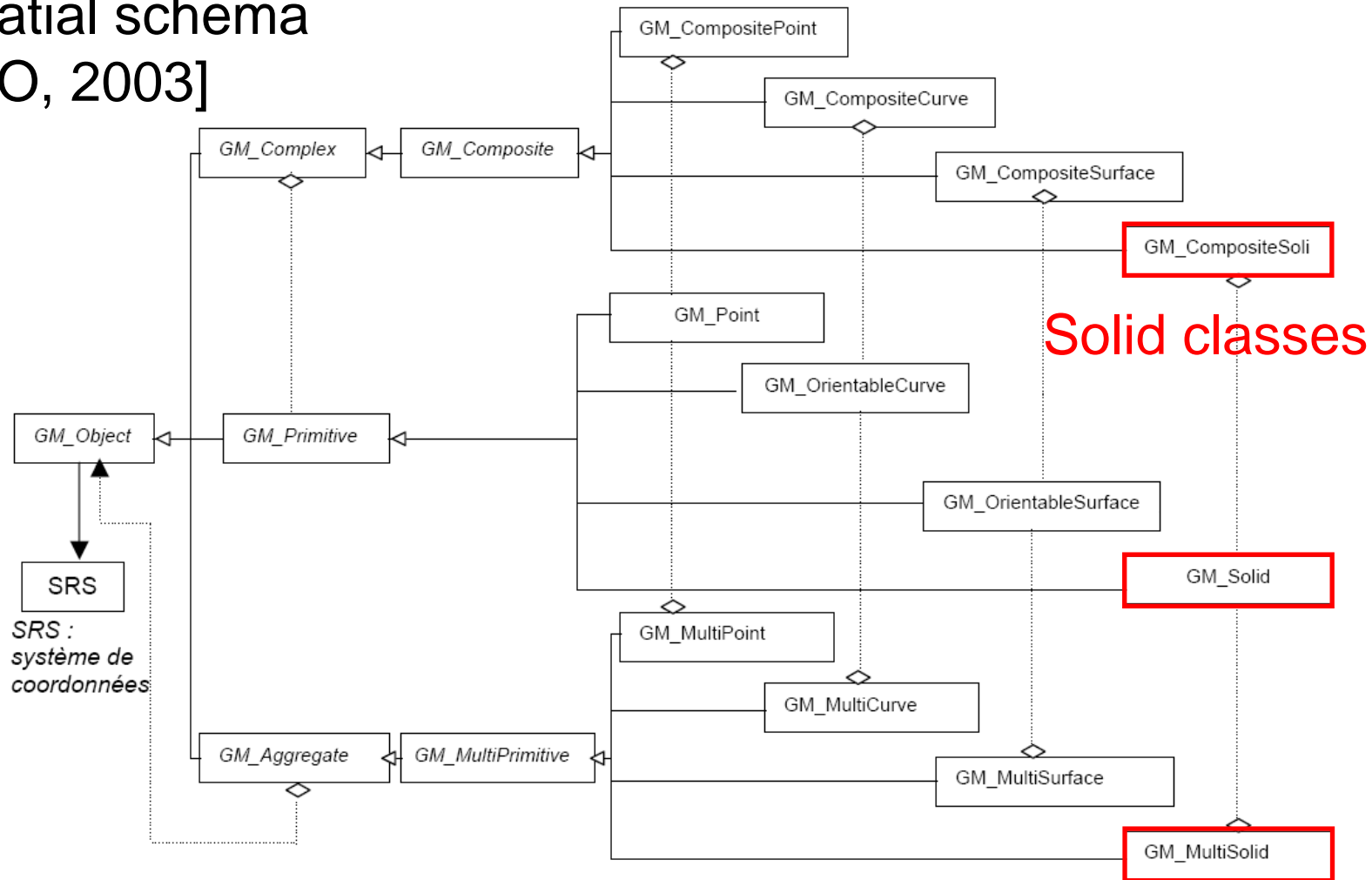


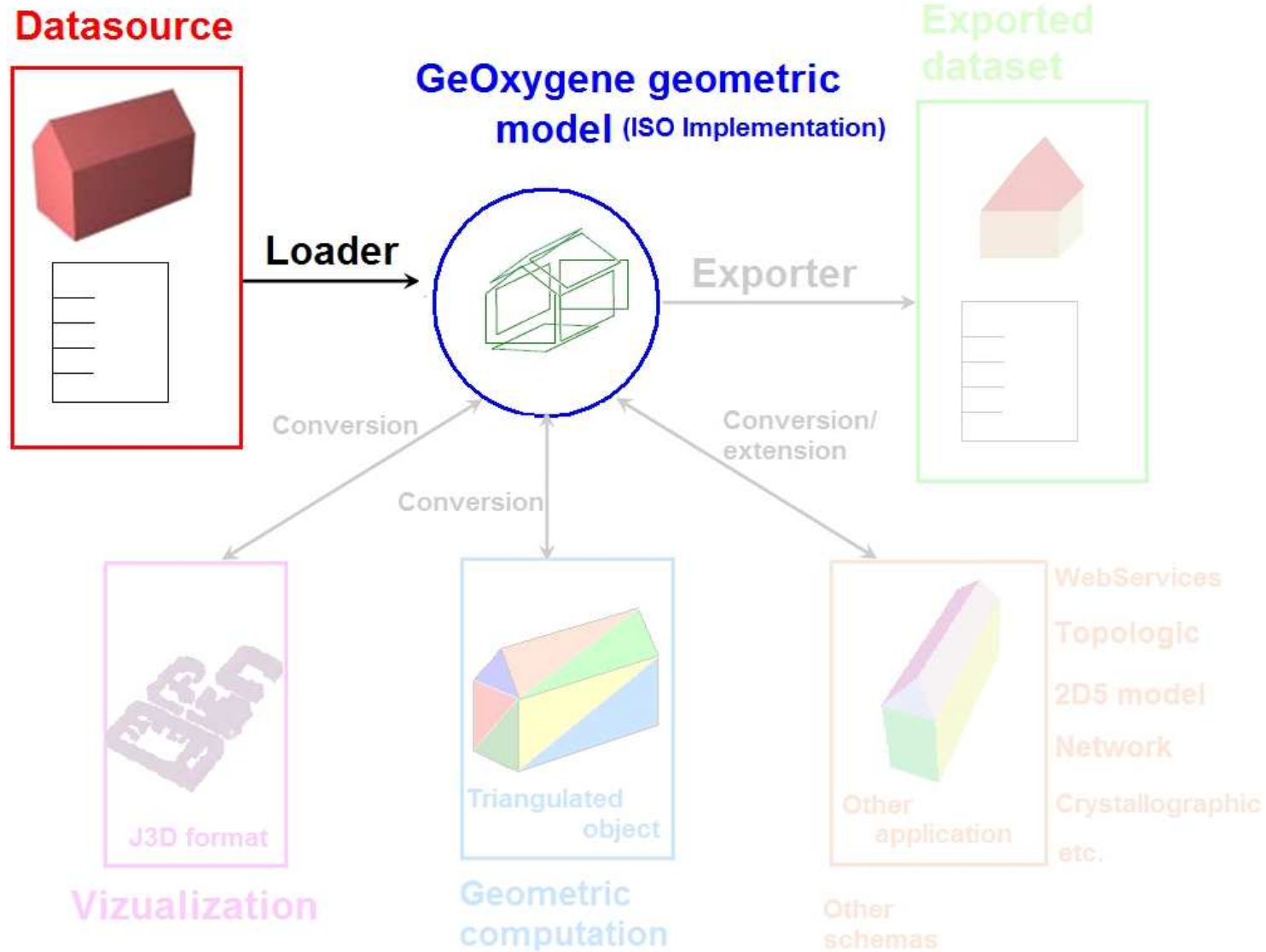




Which pivot geometric schema ?

Spatial schema
[ISO, 2003]





Which data can be loaded ?

GIS formats

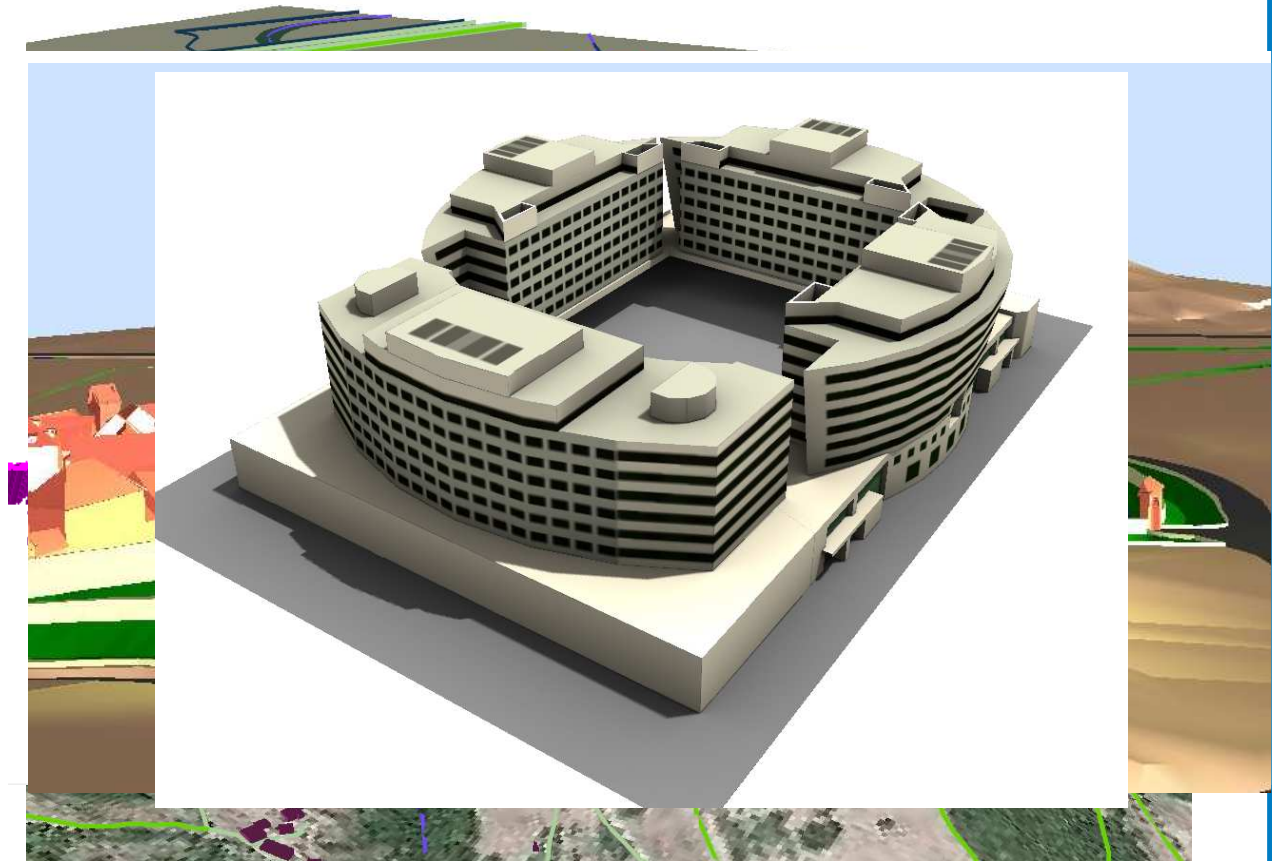
- ✓ Shapefiles
- ✓ DTM, orthophotos
- ✓ CityGML

3D modeling

- ✓ .obj
- ✓ .3Ds

DBMS format

- ✓ PostGIS

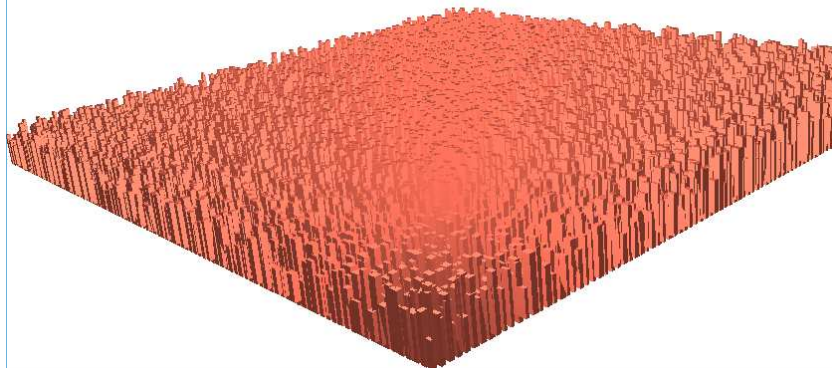


How to store geometries in PostGIS ?

PostGIS geometries

- ✓ POINT
 - ✓ MULTIPOINT
 - ✓ LINESTRING
 - ✓ MULTILINESTRING
 - ✓ POLYGON
 - ✓ MULTIPOLYGON
- in 3D but

- ~~✓ POLYHEDRALSURFACE~~
- ~~✓ POLYHEDRON~~



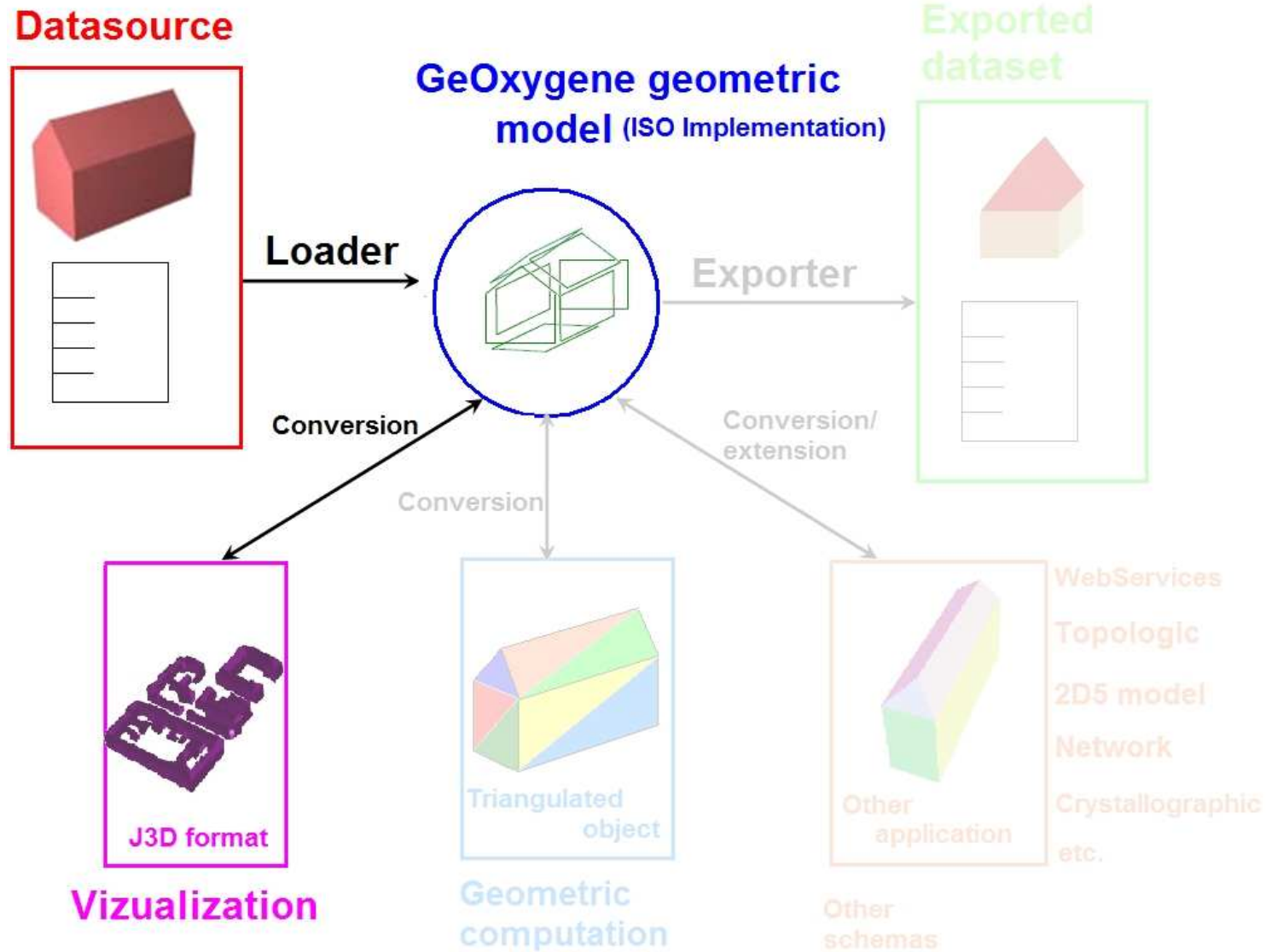
- ✓ Loading/storing in PostGIS 8.3 & PostGIS 1.3 with Ojb

↳ Solid geometries stored as MultiPolygon with flag

- ✓ Loading ~ 8 s for 10 000 objects (4 s for an XML file)

- ✓ Storing ~ 10 s for 10 000 objects (6 s for an XML file)

↳ Future improvement :
Implementation of a polyhedron type as described in [Khuan , 2008]

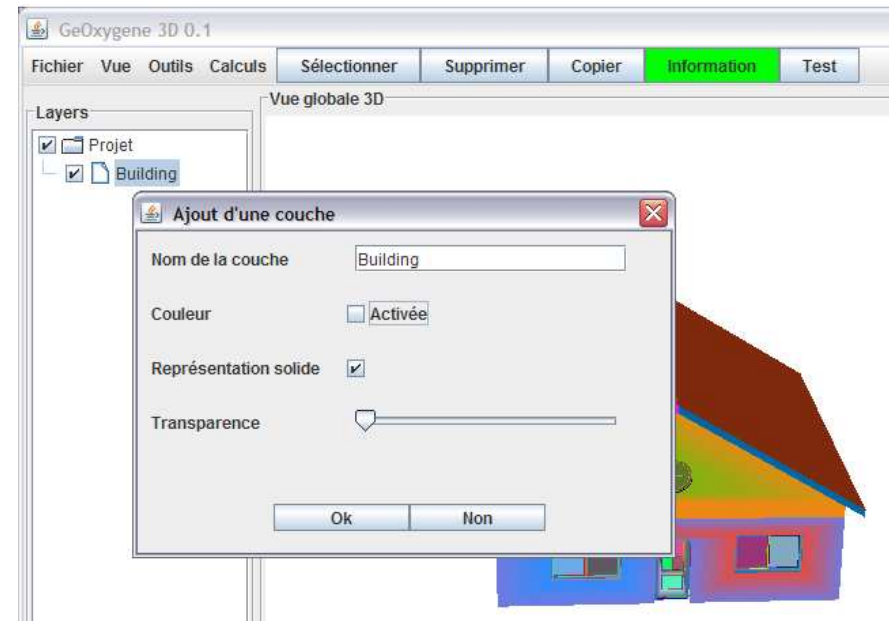


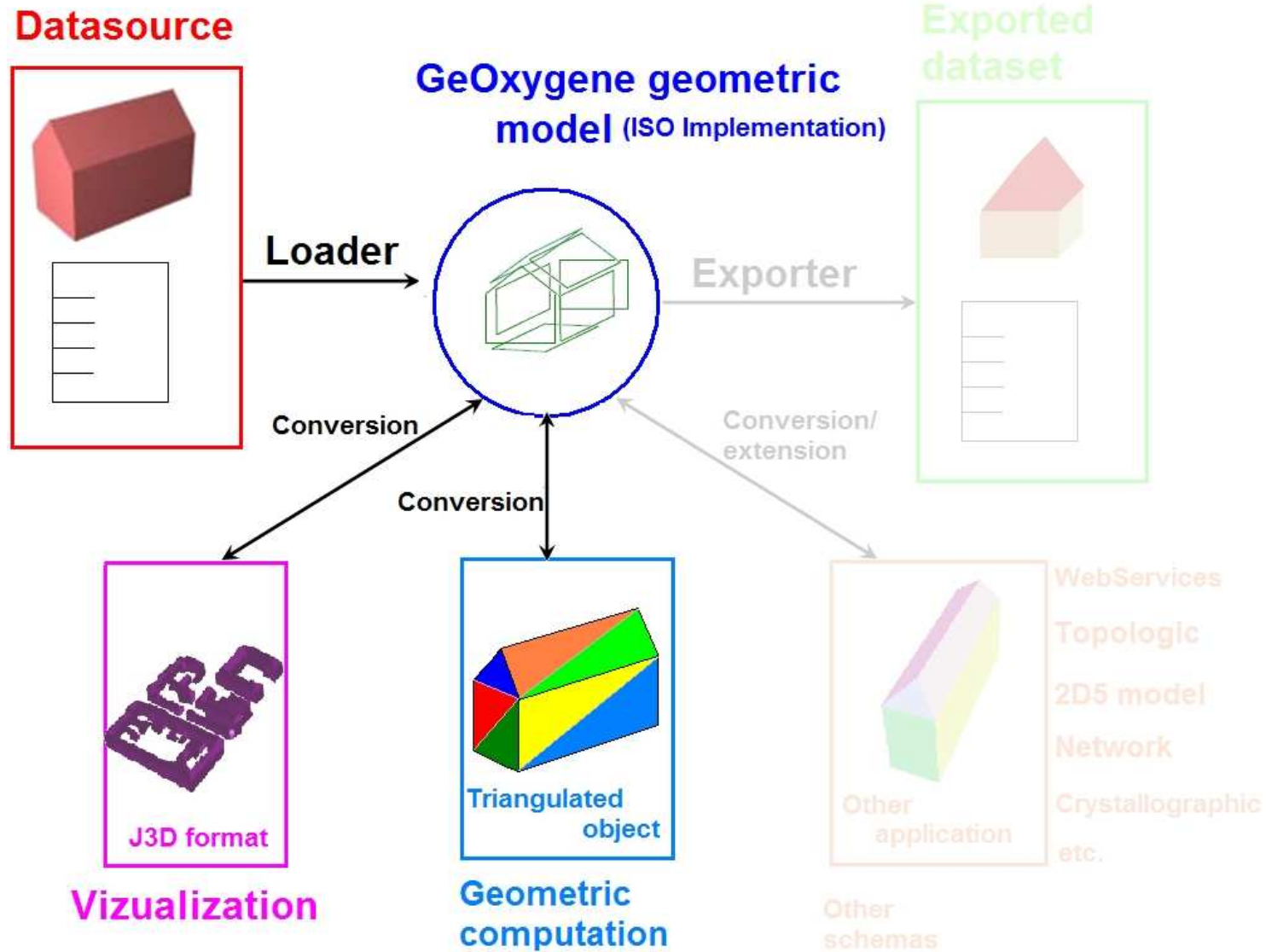
How to represent the geometries ?

- ✓ Different representations for an object
- ✓ Choice of graphic library
 - ↳ Separation between feature and its representations
 - ↳ Use of Java3D

Functionalities

- ✓ 3D navigation
- ✓ Styled layer management
- ✓ Objects interrogation





How to implement 3D operators ?

- ✓ Current library JTS only for 2D
- ✓ Java open-source libraries uncommon

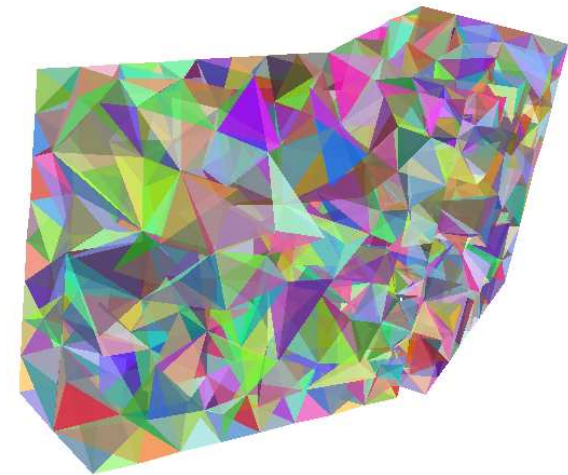
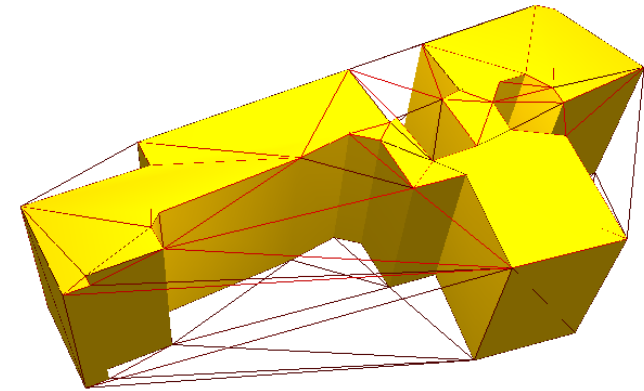
Selection of libraries

- ✓ Solid decomposition (TetGen [Hang Si, 2006])
- ✓ Boolean operators (JGeom [Frick, 2004])

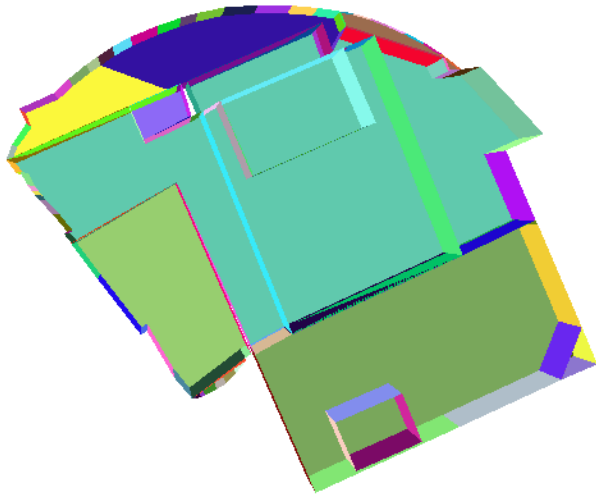
Implementation

- ✓ Offsetting
- ✓ Convex hull
- ✓ Others (Center of gravity, volume ...)

↳ Providing functions described in the ISO specifications



What about processing on geometries loaded ?



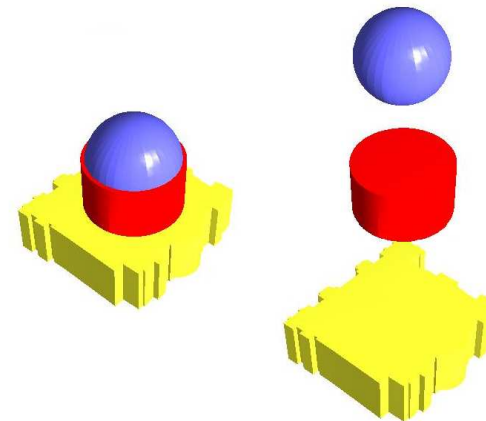
The meaning of what is a facet differs between datasets

- A facet is not equivalent to a wall
- The dome is an entire sphere

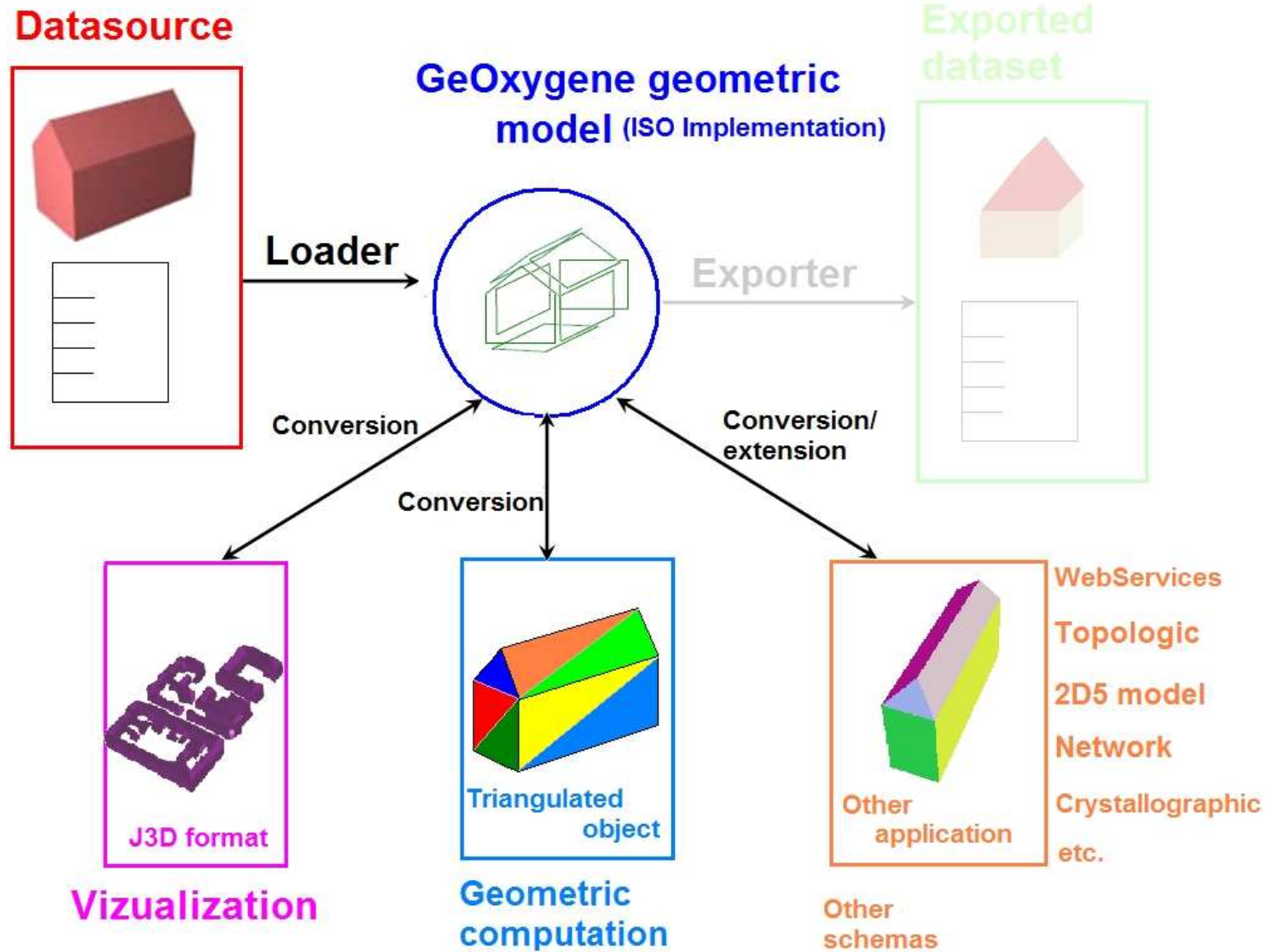
Bottomless buildings or bad face orientation cause

- Constrained tetrahedrization
- Boolean operators

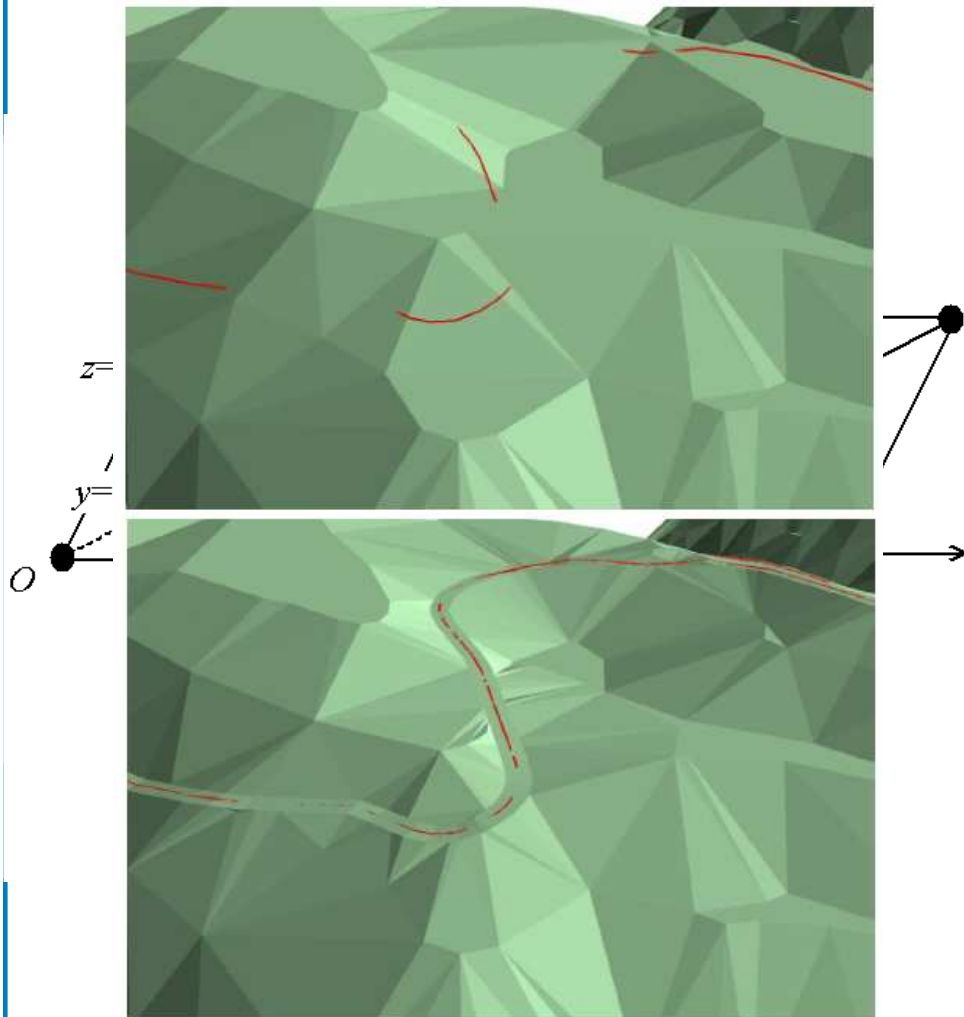
not to be computable



➤ **Need to develop tools to correct or to detect unexpected geometries**



Which other models ?



✓ De La Losa [2000]

Topologic

✓ Ramos [2003]

Network & intervisibility

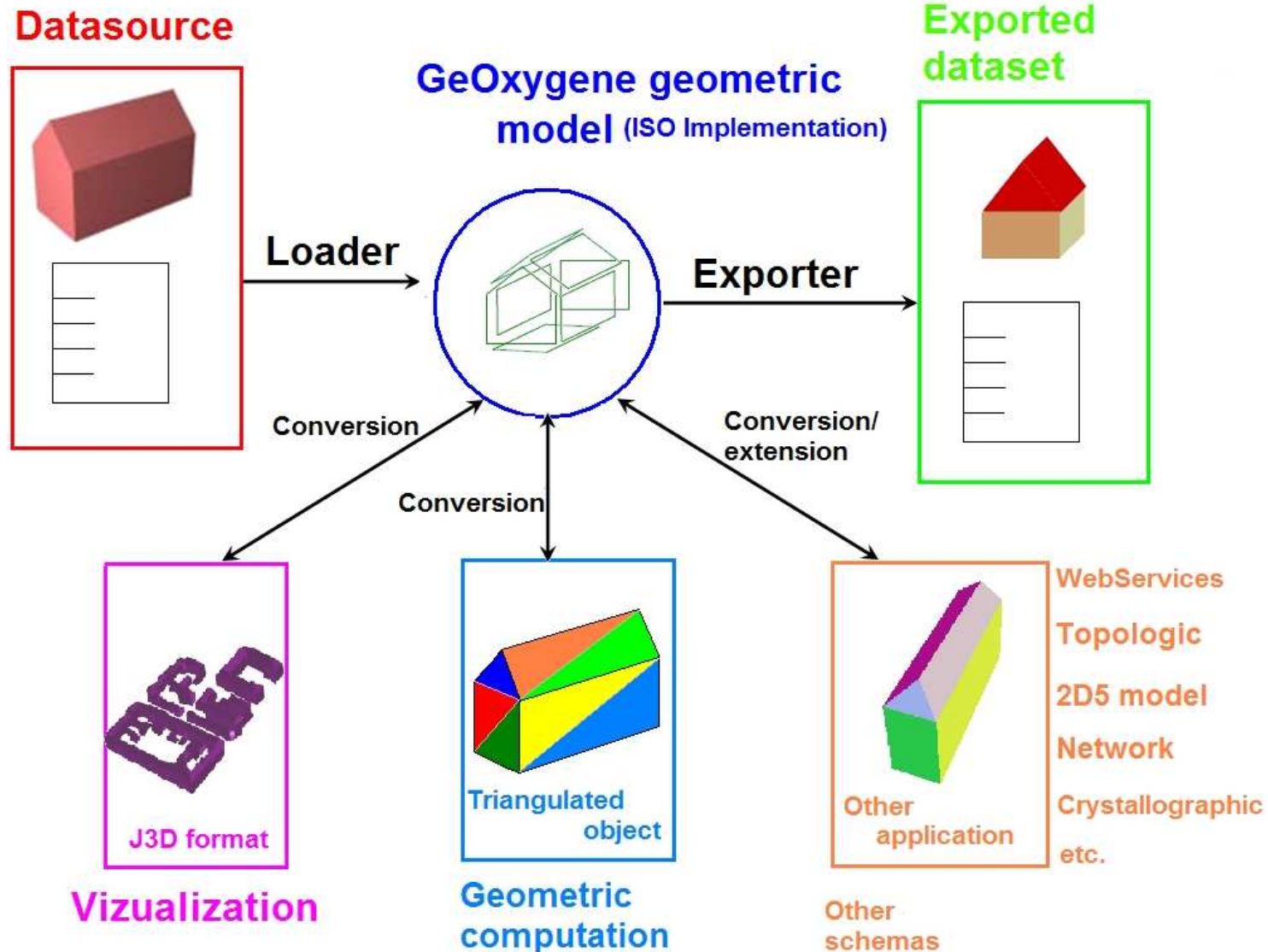
✓ Rousseaux [2004]

2D5 model

✓ Poupeau [2008]

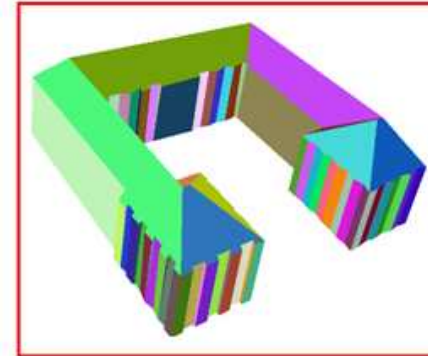
Crystallographic

↪ Different points of view on 3D to integrate on 1 platform



TerraNumerica project (Collaboration with French IT industries)

- ✓ Acquisition and representation of 3D databases
- ✓ Framework used to develop an algorithm of 3D building generalization

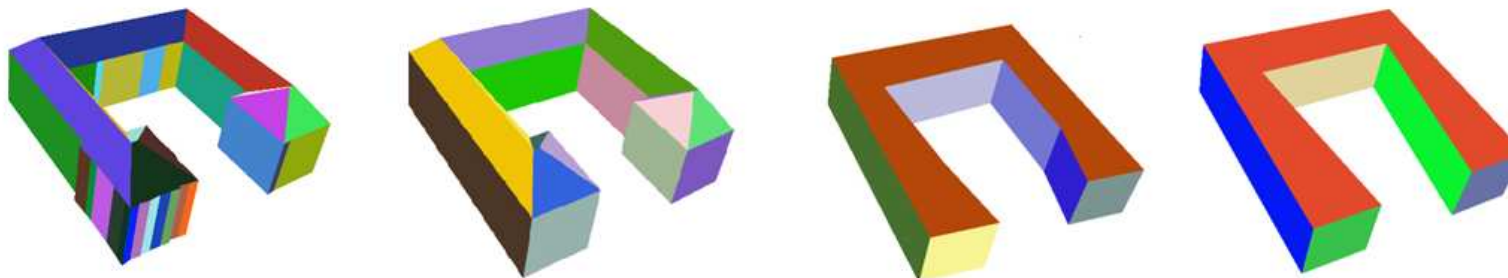


Initial building

Simplification by buffer merging and reconstruction

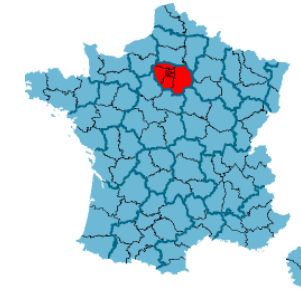
- ✓ Based on [Kada, 2007]

Parameter	0	1	2	5	10
Number of facets	312	32	25	10	9
Time in ms		41	41	37	35



TerraMagna project

(Collaboration with French IT industries)



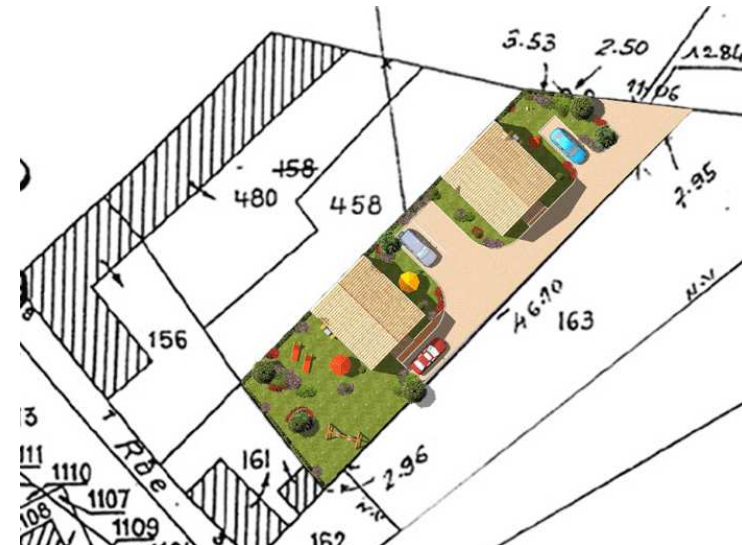
Main goals

- ✓ Realize a 3D GIS on “Ile-de-France” region (Paris & neighborhood area)
- ✓ Application about environment

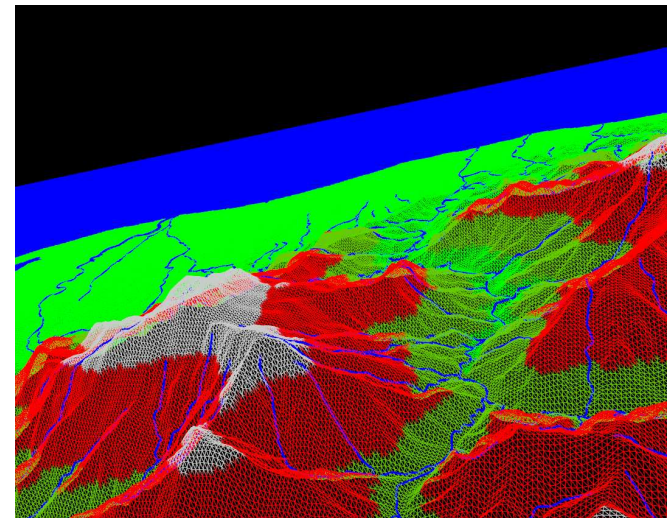
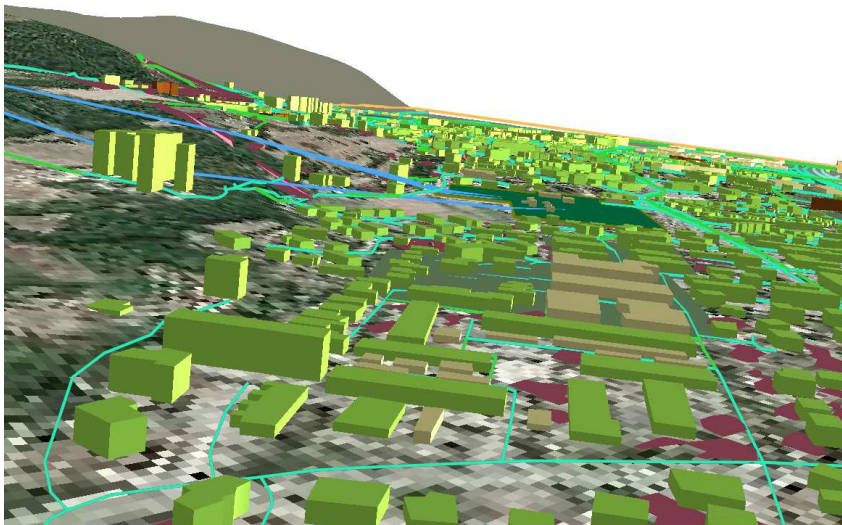
2 missions for the framework

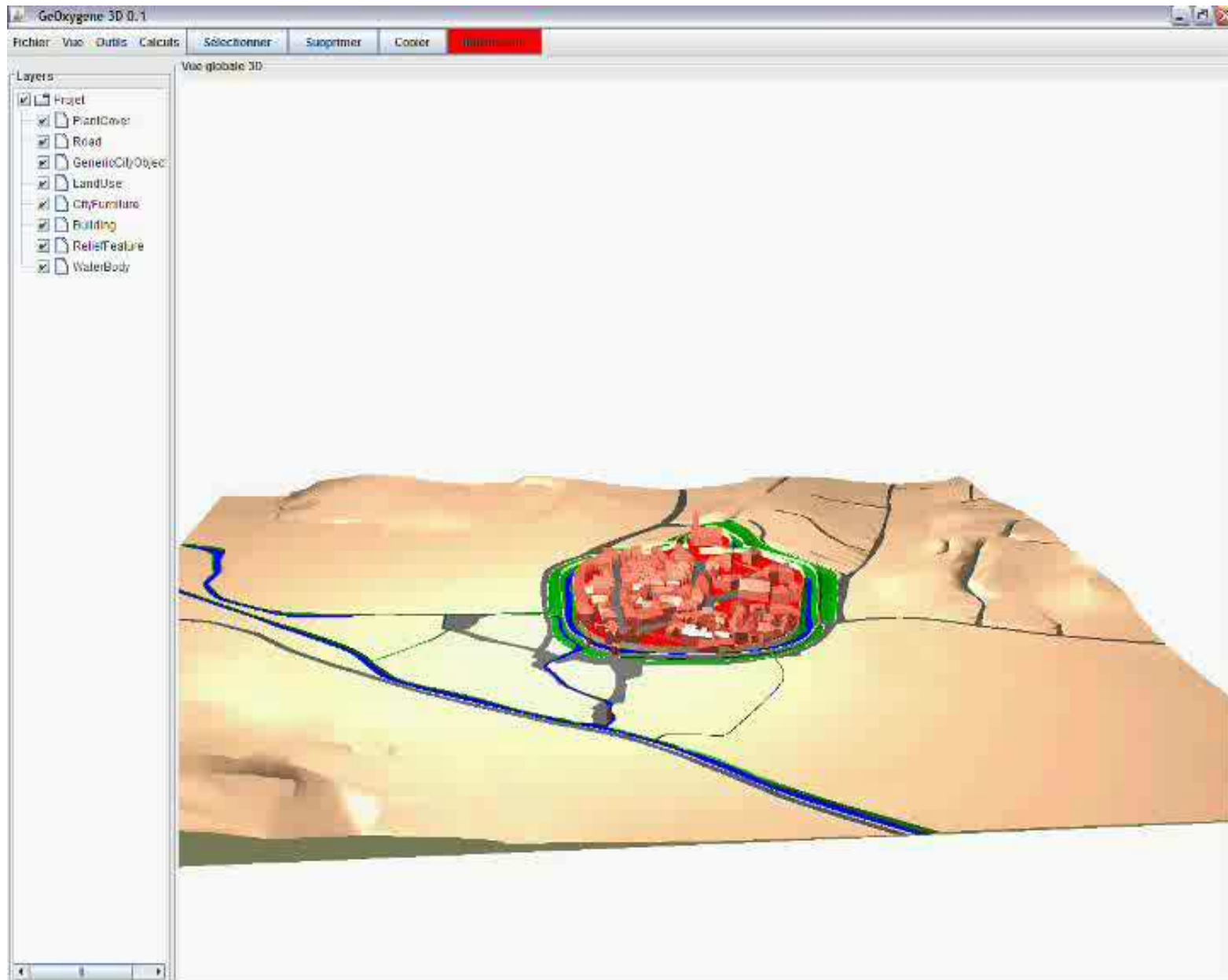
Development of 3D geometric functions

3D editor of rules of urban design



- ✓ Framework release for the late 2009 with presented features
- ✓ All code is Open-source
- ✓ Functional 3D core
- ✓ Default interface
- ✓ Extendable geometric schema to capitalize different works
- ✓ ISO geometric functionalities provided





Any questions ?

GeOxygene website : <http://oxygene-project.sourceforge.net/>

E-mail : mickael.brasesbin@ign.fr

Reserve

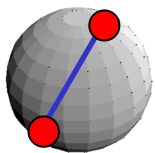
✓ Based on [Osada, 2002]

Goals

- ✓ Check similarity between initial object and simplified one
- ✓ Determine threshold
- ✓ Classify buildings

Compare the distribution of distances in the shape

3D Model

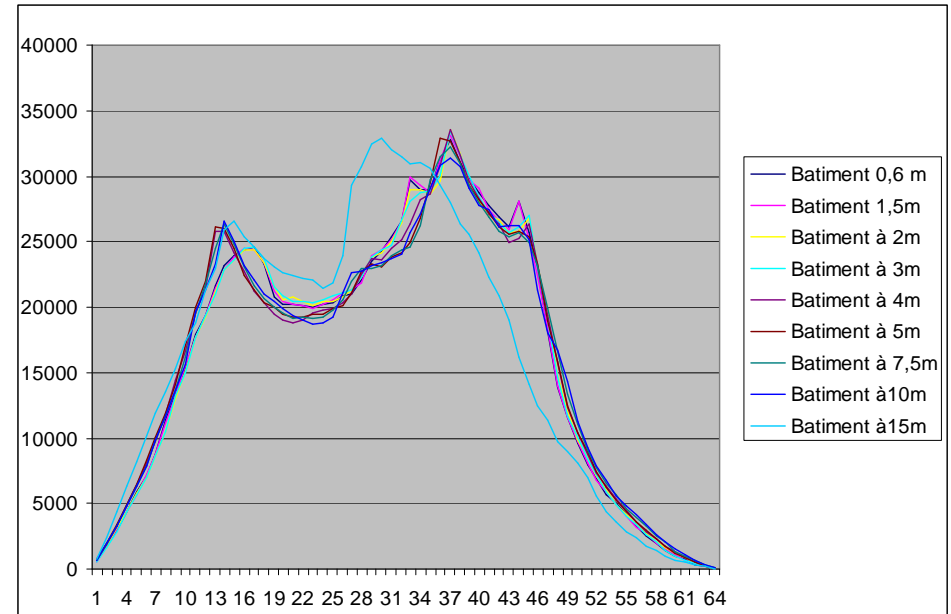


[Osada 2002]

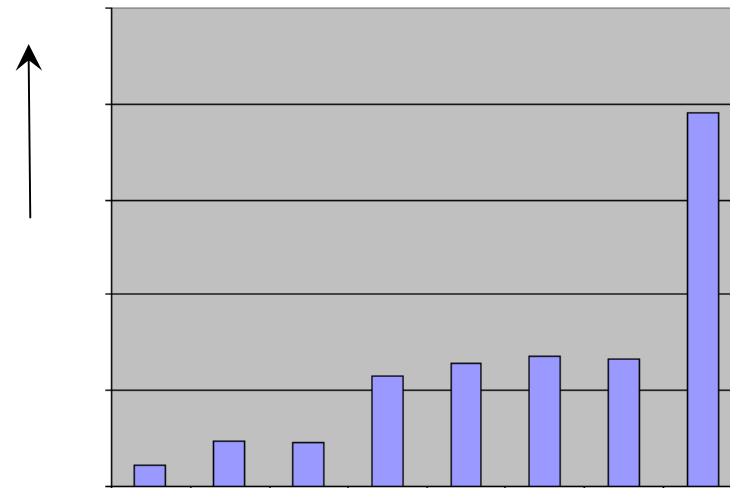
Shape Distribution



Parameterization



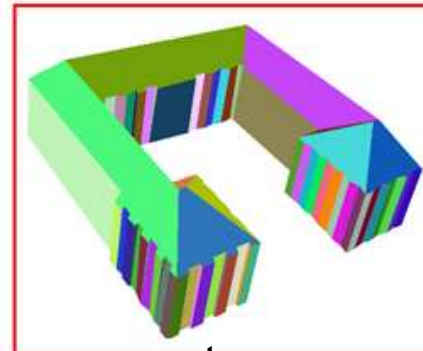
Dissimilarity



Level of generalization

✓ Based on [Kada, 2007]

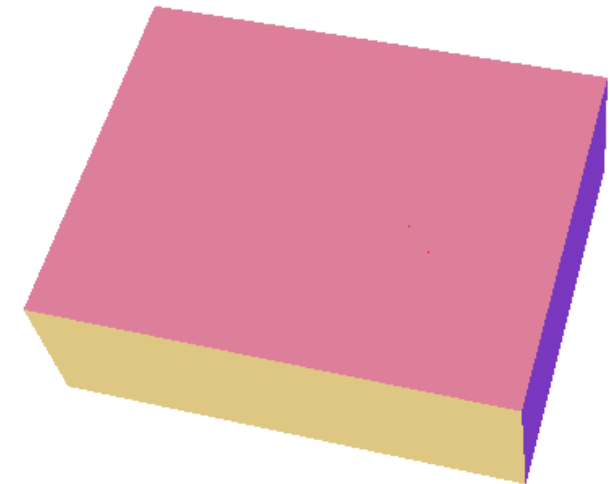
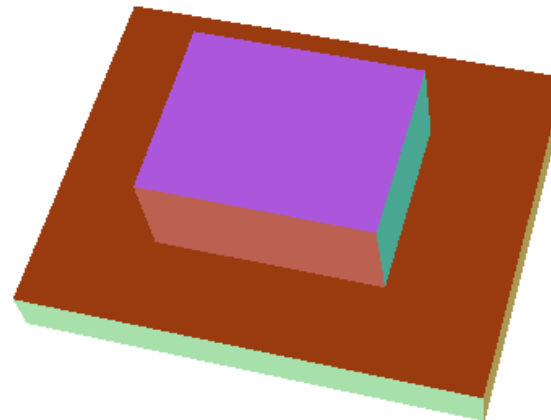
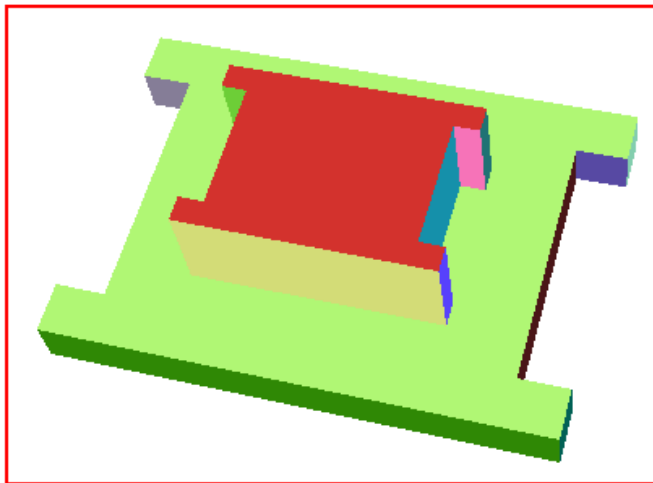
Simplification by buffer merging and reconstruction



Initial building

Low Z-fusion parameter

High Z-fusion parameter



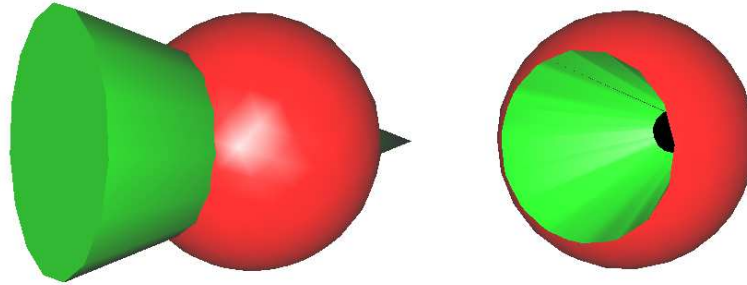
Fast algorithm effective with Bati3D buildings

↳ Next step : comparison with others algorithms

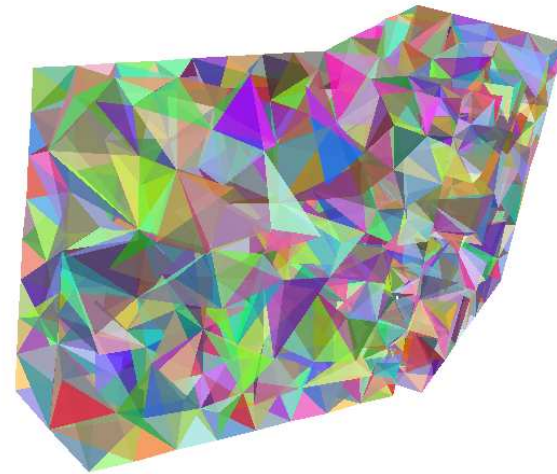
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Geometric operators

✓ Boolean operators
(Intersection, union ...)



✓ Solid decomposition
(Into triangles, tetrahedrons ...)



✓ Common calculation
(Volume, center of gravity...)

✓ Convex hull calculation, offsetting etc.

Use of selected open source libraries :

TetGen [Hang Si, 2006] and JGeom [Frick, 2004]

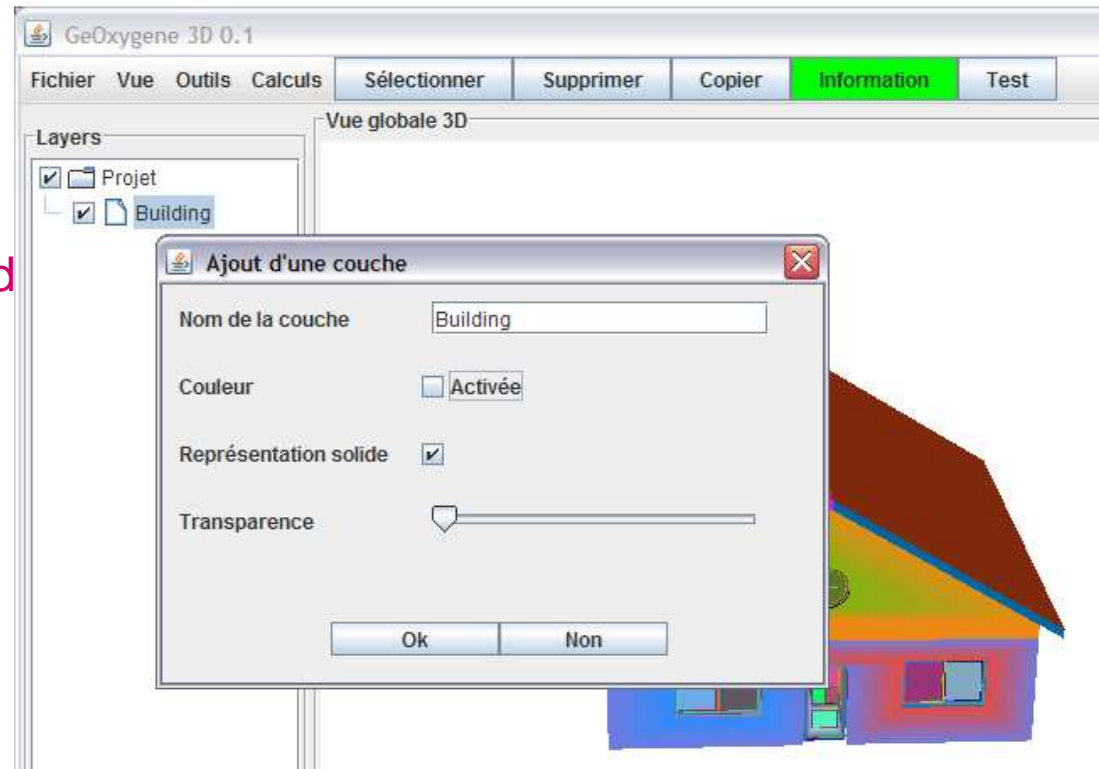


Technologies

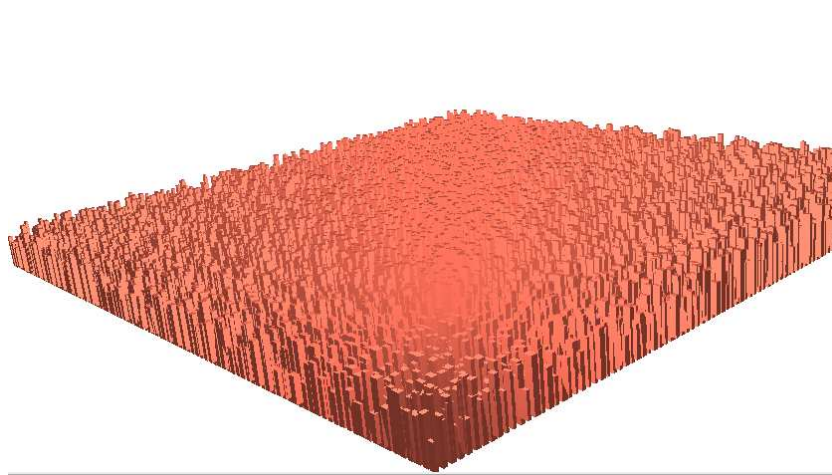
- ✓ Swing Interface
- ✓ Java3D for rendering
- ↪ Separation between core and representation model

Functionalities

- ✓ 3D navigation
- ✓ Styled layer management
- ✓ Objects interrogation



- ✓ Loading/storing in PostGIS 8.3 & PostGIS 1.3 with Obj



PostGIS geometries

- ✓ POINT
- ✓ MULTIPOINT
- ✓ LINESTRING
- ✓ MULTILINESTRING
- ✓ POLYGON
- ✓ MULTIPOLYGON

- ~~✓ POLYHEDRAL SURFACE~~
- ~~✓ POLYHEDRON~~

Results

- ✓ Loading ~ 8 s for 10 000 objects (4 s for an XML file)
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⇒ Solid geometries stored as MultiPolygon with flag

↪ Future improvement :
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Frick Urs, Gerber Samuel, 2004, Boolean Operators for Java 3D

Hang Si, 2006, TetGen : A Quality Tetrahedral Mesh Generator and Three-Dimensional Delaunay Triangulator

ISO, 2003, Geographic information — Spatial Schema ISO Draft International Standard 19107:2003.

Kada M., 2007, 3D Building Generalisation by Roof Simplification and Typification. in proceedings of ICC2007, the International Cartography Association Conference, Moscow (Russia), 2007.

Khuan C.T., Abdul-Rahman A. and S. Zlatanova, 2008, New 3D data type and topological operations for Geo-DBMS In: V. Coors, M. Rumor, E. Fendel and S. Zlatanova (Eds.); Urban and regional data management: UDMS annual 2007, Taylor & Francis, 2008, pp. 211-222

Oasada, R., Funkhouser T., Chazelle B., and Dobkin, D. 2002. Shape distributions. ACM Trans. Graph. 21, 4, 807–832.